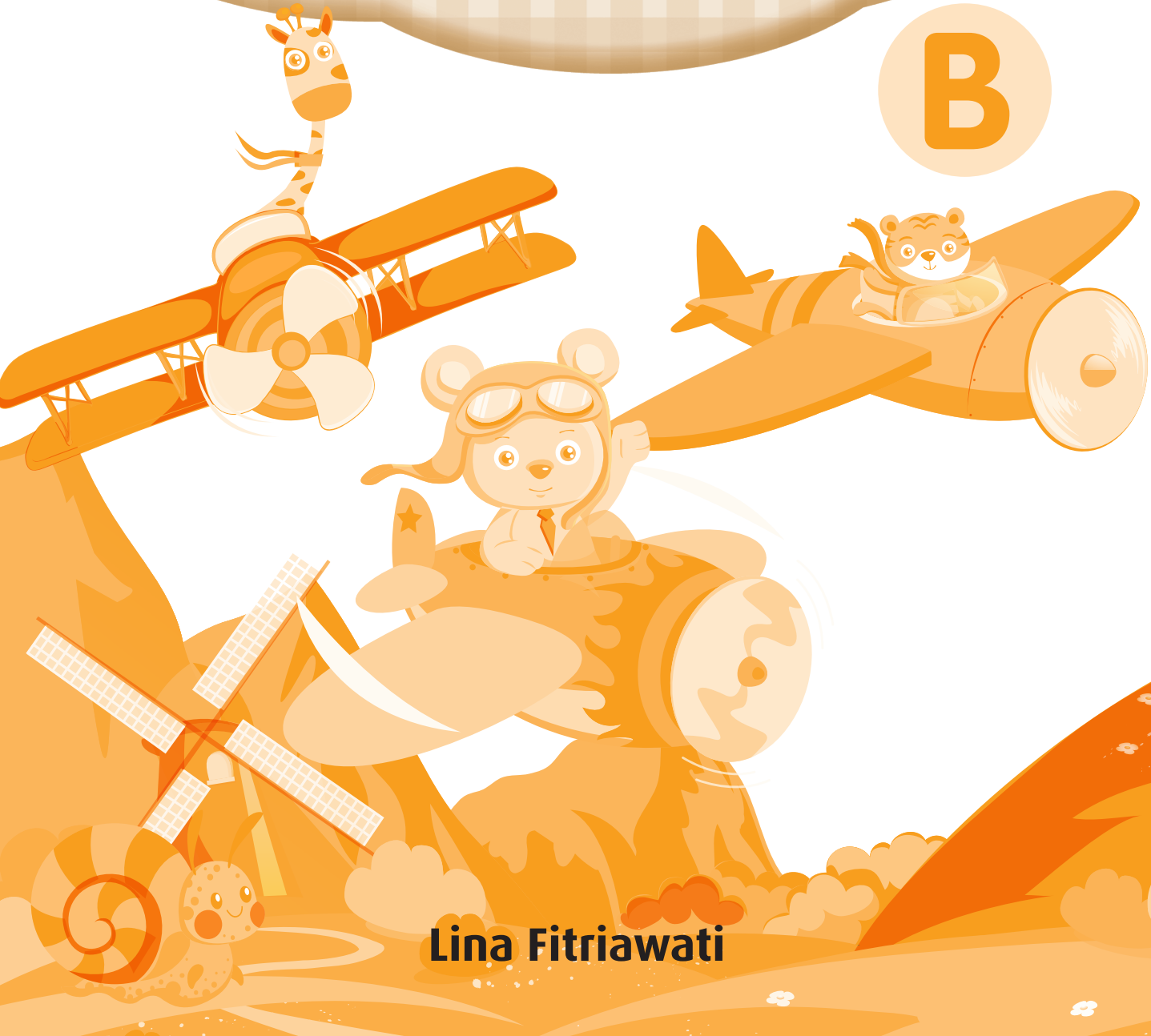


Activity Book

# Rainbow

## Nursery Maths

B



Lina Fitriawati

# Contents

# Syllabus for Activity Book B

**Unit 1**  
**At the Zoo.....4**  
 • Numbers 6 to 10



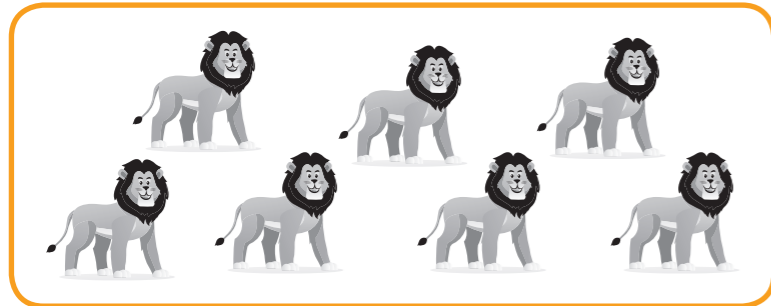
**Unit 2**  
**Toy Shop .....12**  
 • Shapes

**Unit 3**  
**Transportation.....20**  
 • Measurement

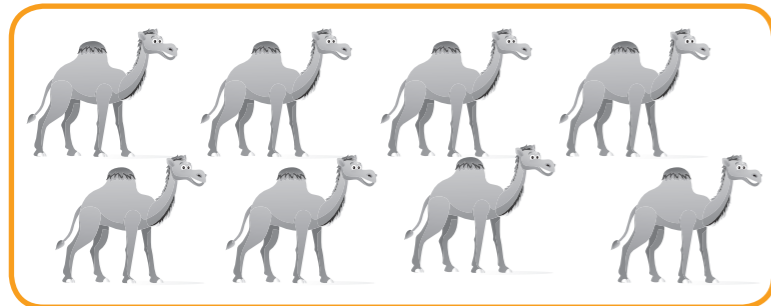
**Unit 4**  
**In the Garden.....28**  
 • Quantities

Unit	Topic	Learning Objectives
<b>1</b> At the Zoo	<b>Numbers 6 to 10</b>	<ul style="list-style-type: none"> <li>Recognise numerals 6 to 10</li> <li>Trace and write numerals 6 to 10</li> <li>Understand value of numerals 6 to 10 by drawing 6 to 10 objects</li> <li>Count 6 to 10 objects</li> </ul>
<b>2</b> Toy Shop	<b>Shapes</b>	<ul style="list-style-type: none"> <li>Recognise circles and circular objects</li> <li>Recognise squares and square objects</li> <li>Recognise rectangles and rectangular objects</li> <li>Recognise shapes and match similar shapes</li> </ul>
<b>3</b> Transportation	<b>Measurement</b>	<ul style="list-style-type: none"> <li>Identify bigger and smaller objects</li> <li>Identify taller and shorter objects</li> <li>Identify longer and shorter objects</li> <li>Compare size to understand the concept of the biggest and smallest</li> <li>Compare height to understand the concept of the tallest and shortest</li> <li>Compare length to understand the concept of the longest and shortest</li> </ul>
<b>4</b> In the Garden	<b>Quantities</b>	<ul style="list-style-type: none"> <li>Introducing 1 more</li> <li>Identifying numbers that are 1 more</li> <li>Introducing 1 less</li> <li>Identifying numbers that are 1 less</li> <li>Comparing sets that have more</li> <li>Comparing sets that have less</li> </ul>

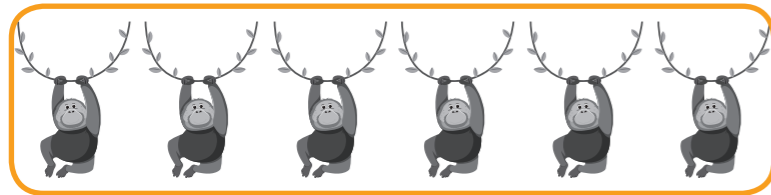
Match each picture with the correct number.



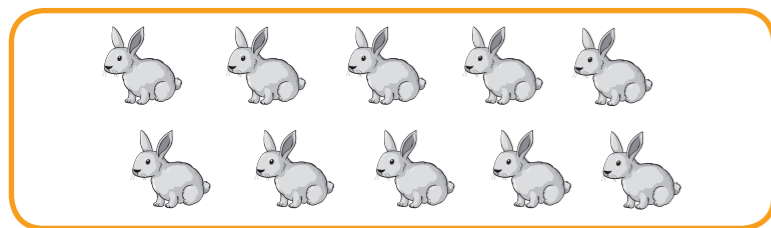
8



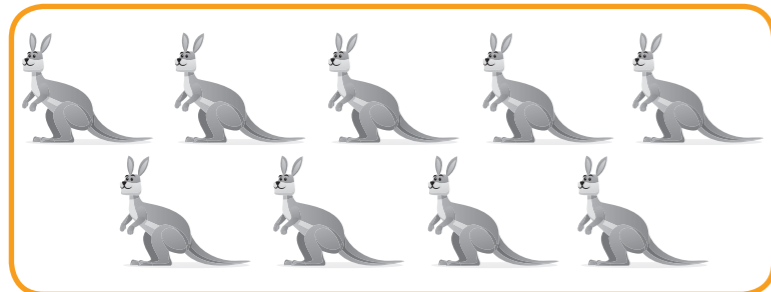
10



9

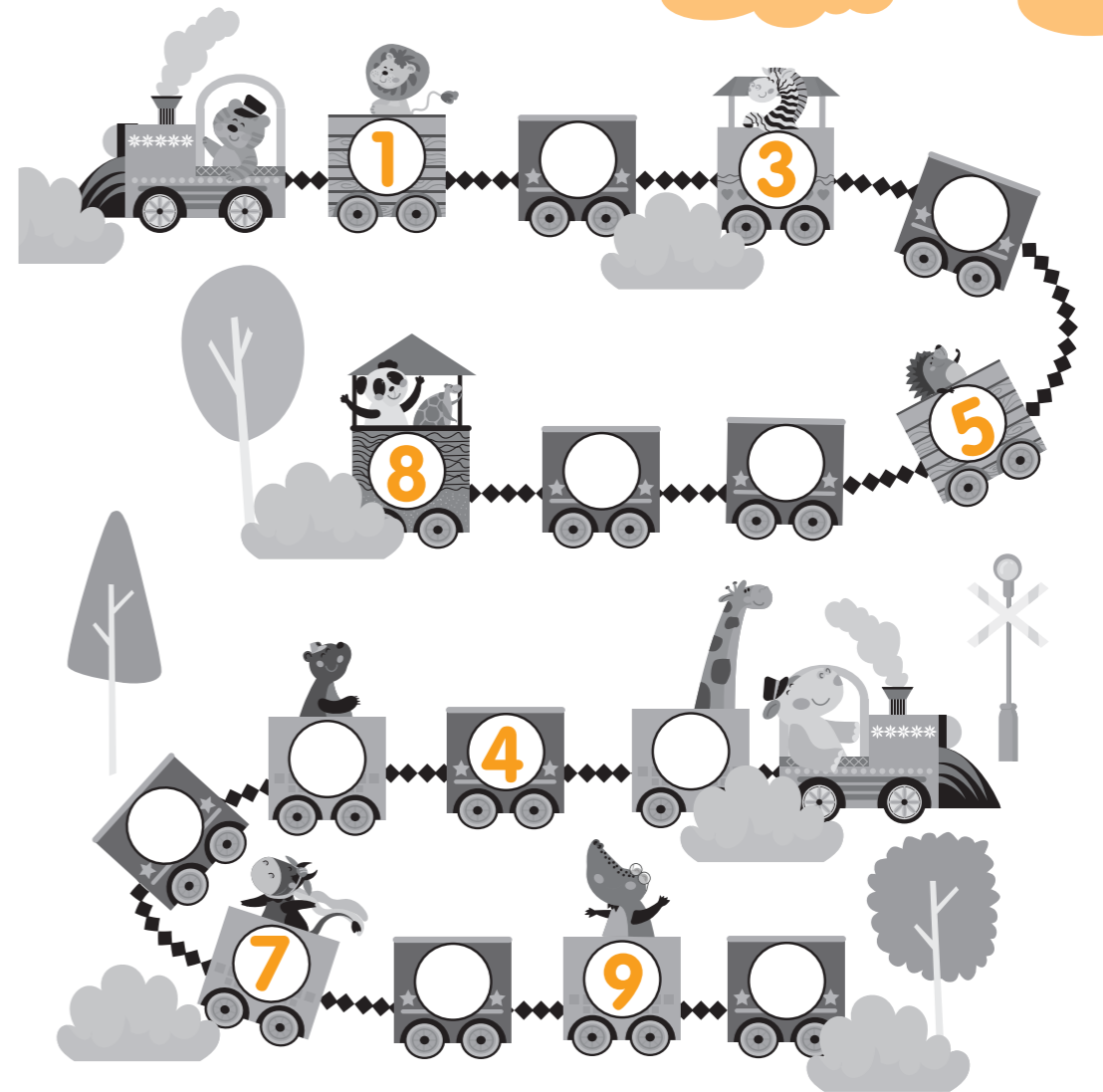


6

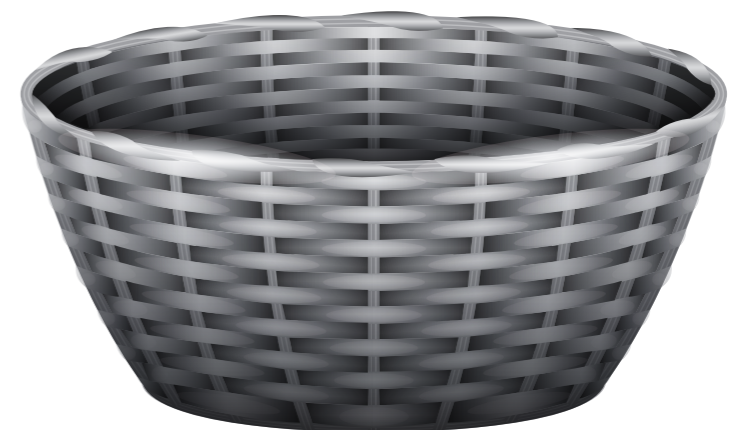


7

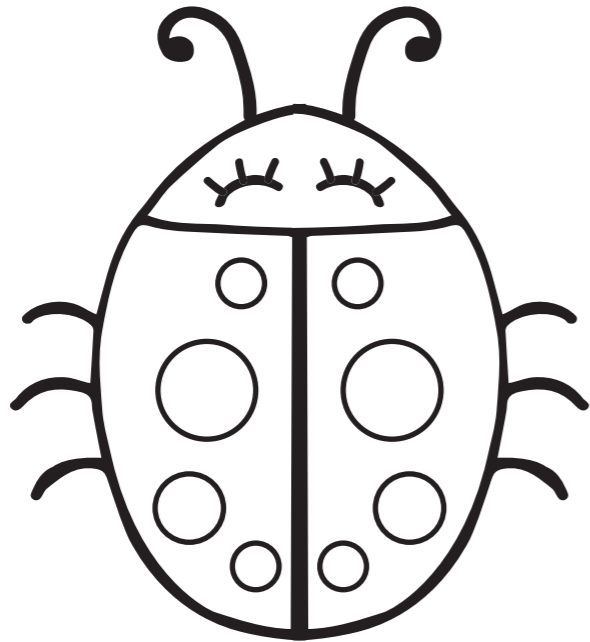
Fill in the missing numbers.



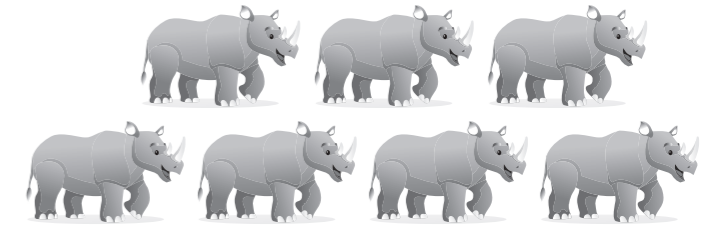
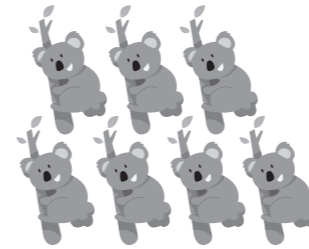
Put 9 carrot stickers in the basket.



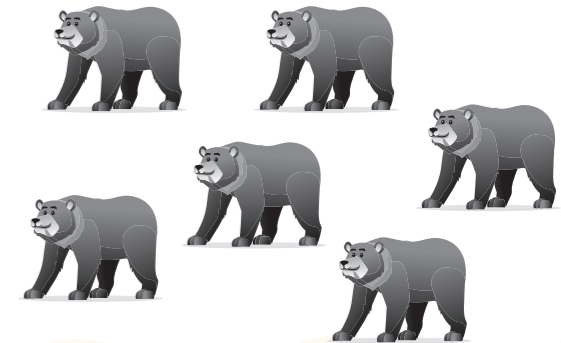
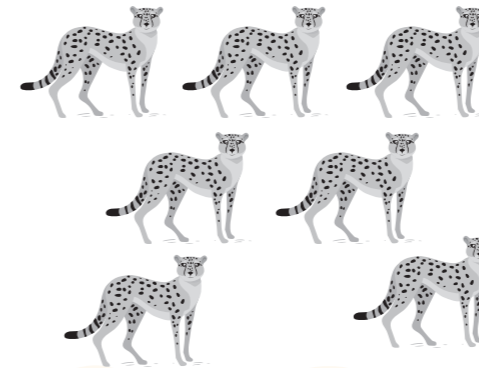
Colour **6** spots on the ladybug.



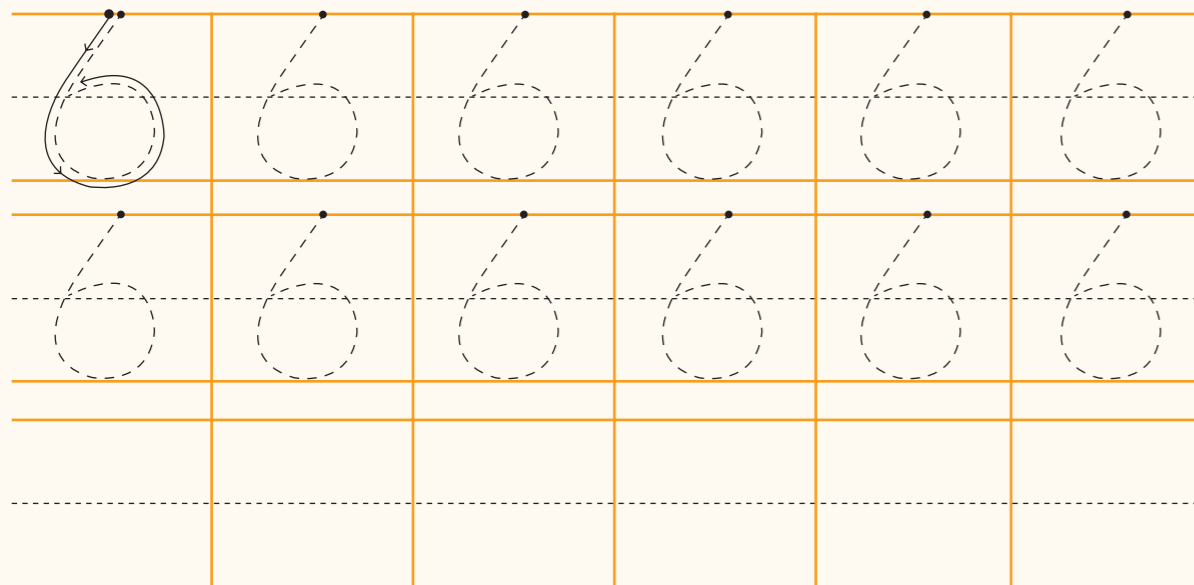
Count and match the number **7** to the sets of **7**.



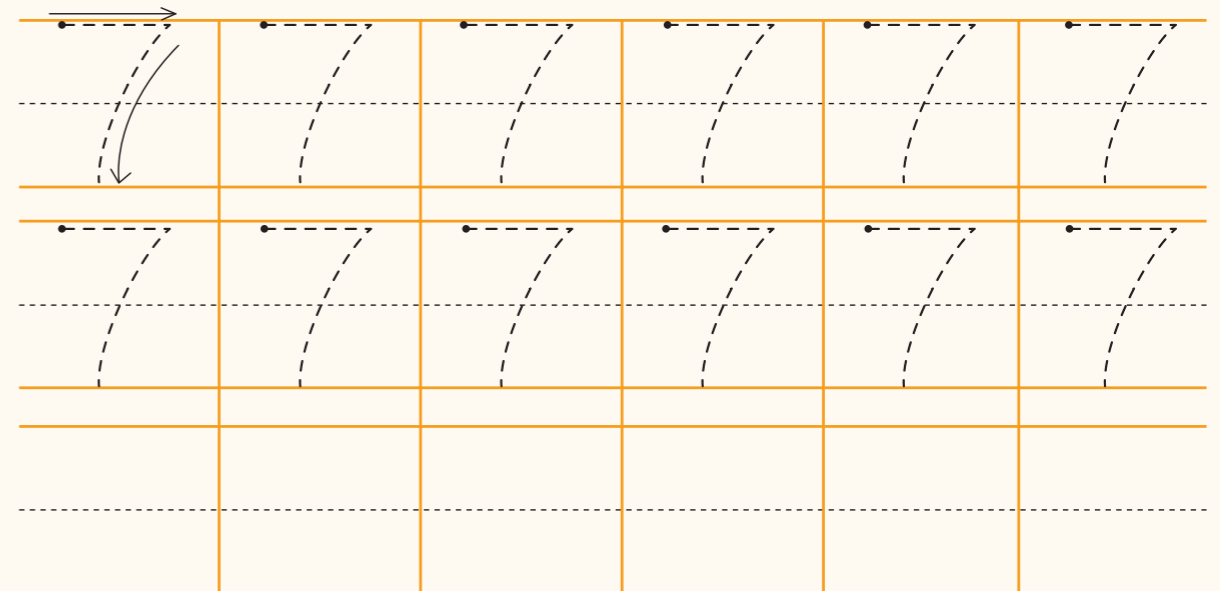
**7**

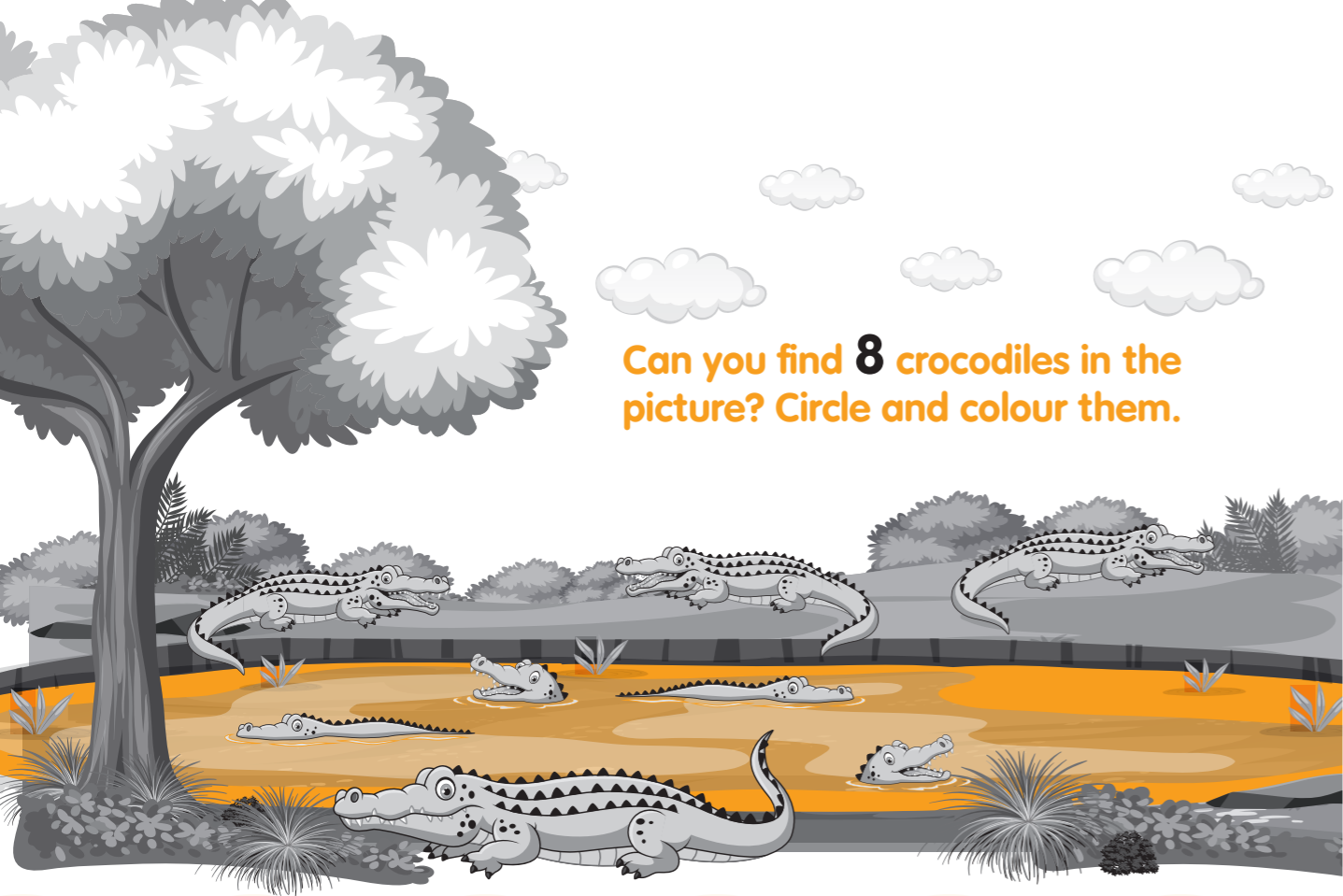


Trace the number **6**.

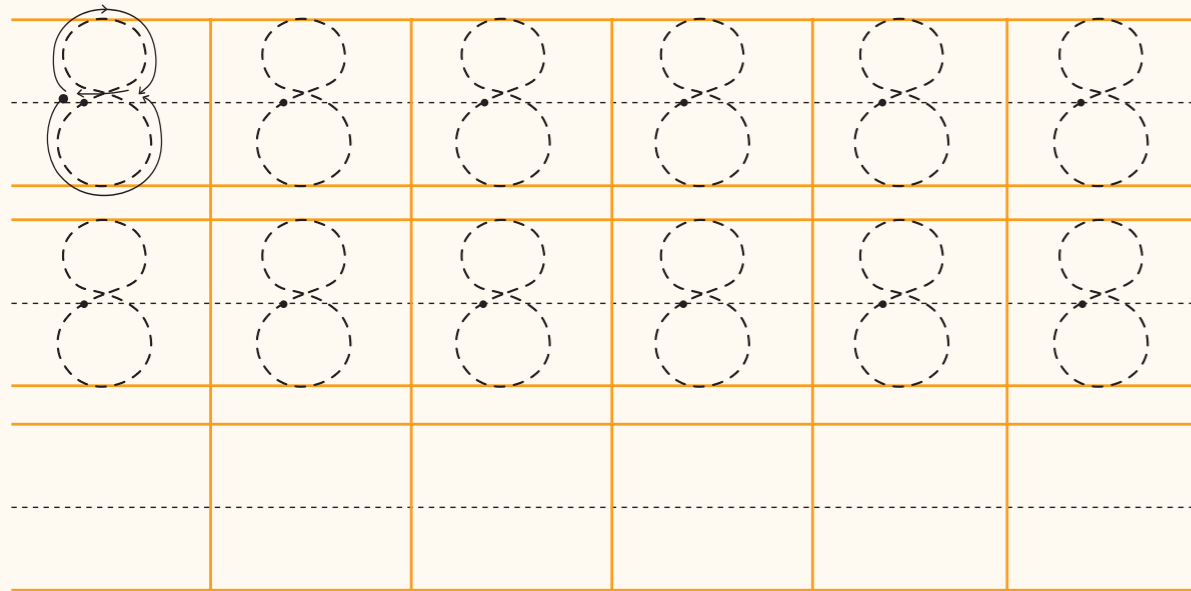


Trace the number **7**.

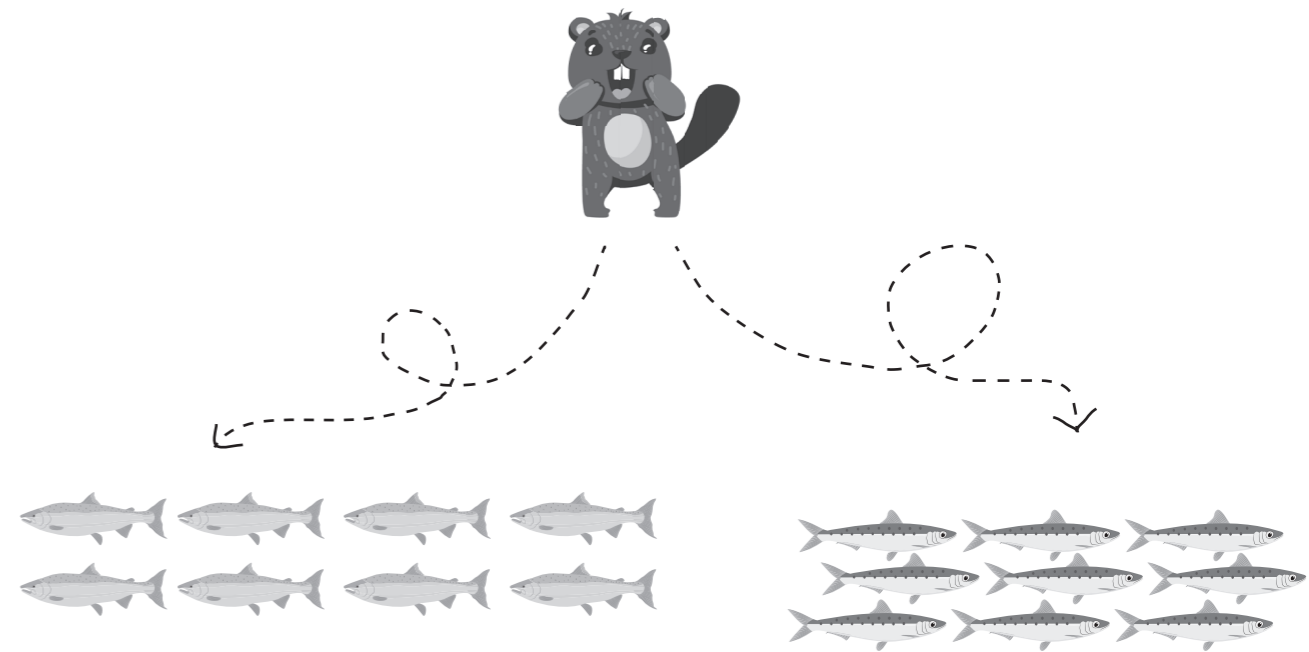




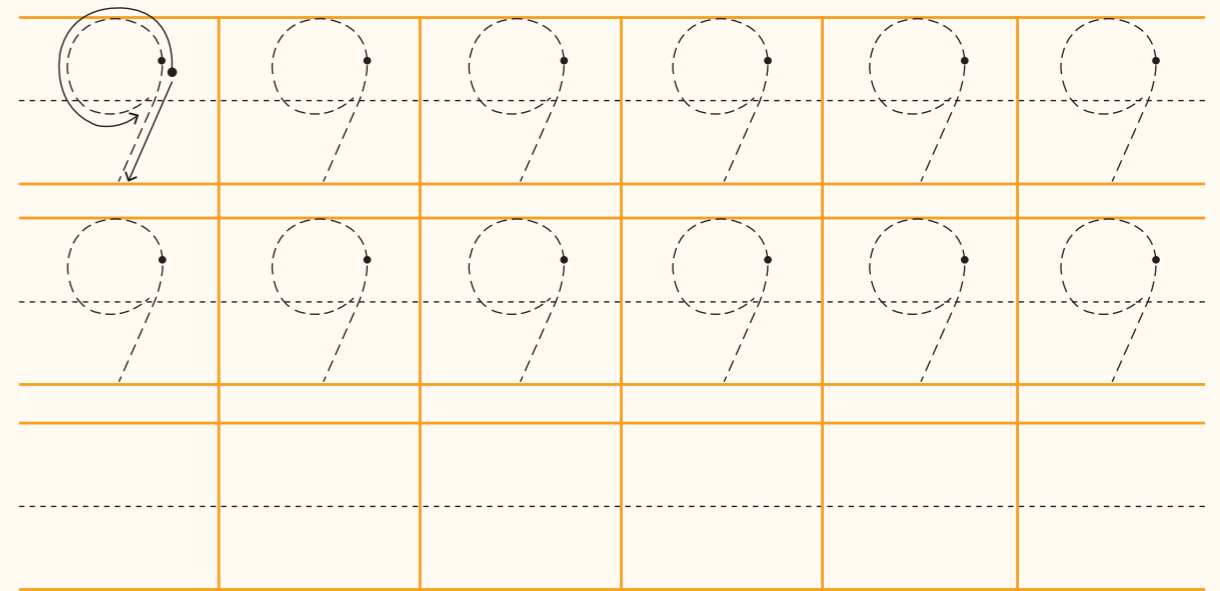
Trace the number **8**.



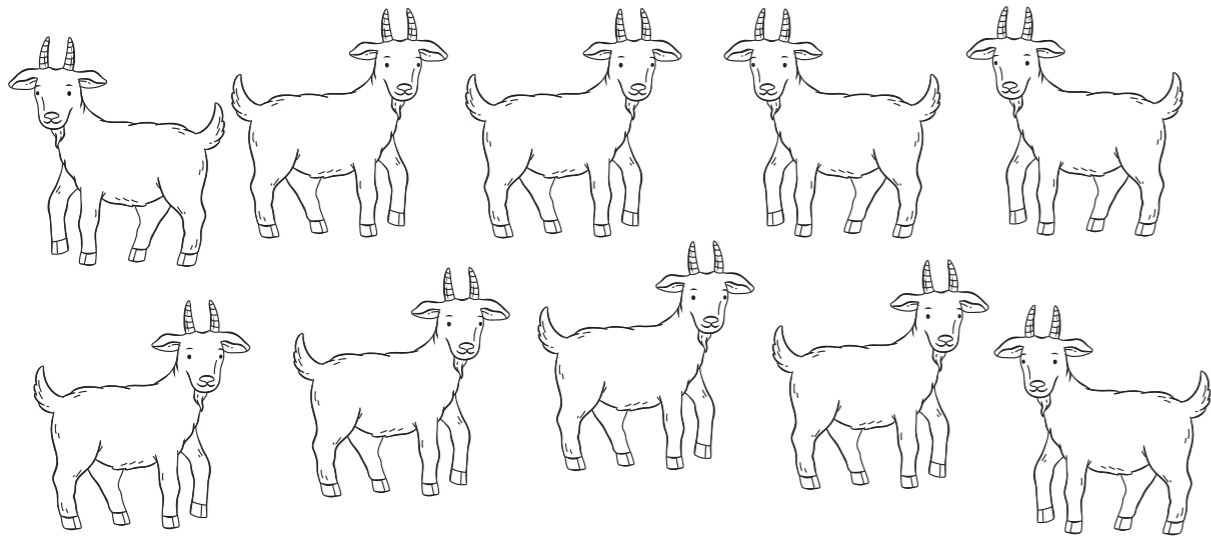
Trace the line to join the beaver to **9** fish.



Trace the number **9**.

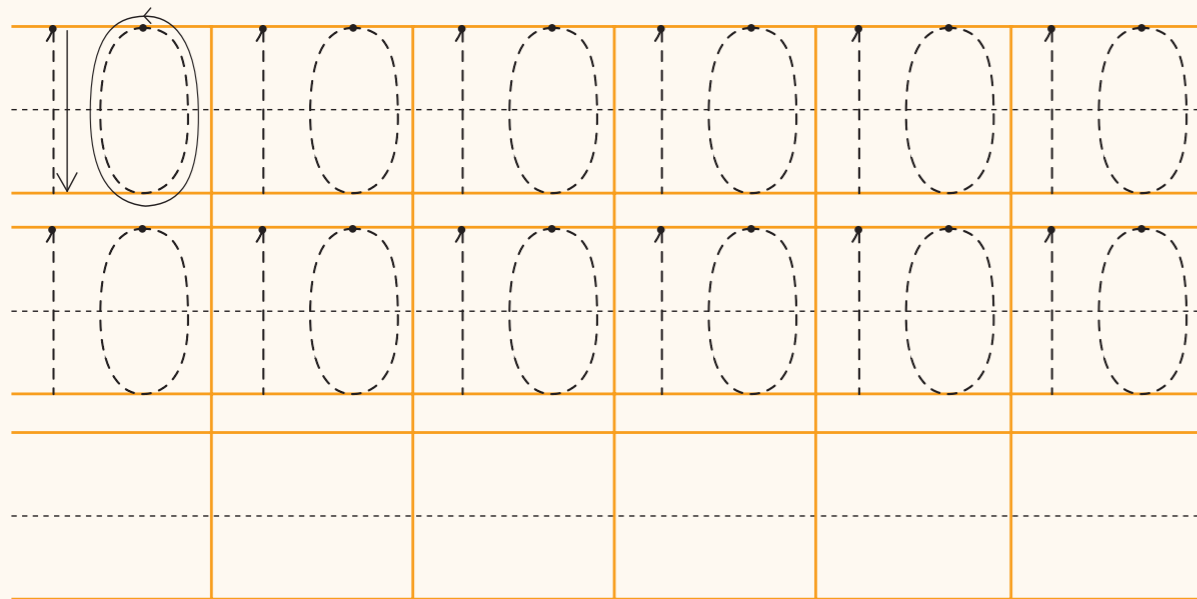


Colour and count the goats.



There are  goats (  ).

Trace the number 10.



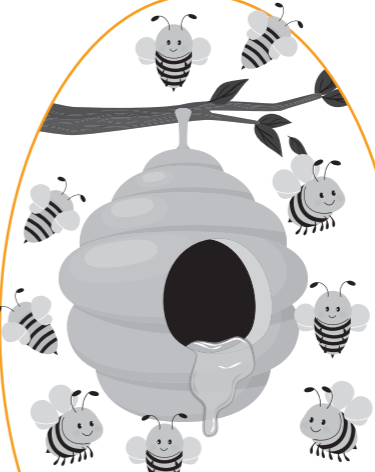
# Shine Bright




Count the bees and then tick  the correct number.



6 8 10



9 7 6



10 9 6



7 10 8



8 7 9



9 6 10